

## **Section 6 Play Like My Peers (Interventions and Strategies)**

### **6 (good+) ~ Intentional V/M movement ~**

#### **Toys**

- Ensure success
- Are easy to manipulate
- Use bright colors and various textures
- Allow for various prehension patterns

### **5 (good) ~ Visual focus lacking/awkward motor movement use of verbal command ~**

#### **Toys:**

- display clear contrast
- use light up toys
- use musical toys
- toys that make sounds

### **4 (fair +) ~ Deliberate intentional V/M movement ~**

#### **Toys:**

- large in size to promote successful manipulation
- provide various sizes, but easy to activate
- visual target to push, pull, and/or press toy

### **3 (fair) ~ Reflexive/hypertonic intentional V/M movement ~**

#### **Toys:**

- easy grasped and released easily (large knobs, press to activate)
- can be activated using a switch
- should have lights

### **2 (poor+) ~ Physical guidance/ may lack visual focus V/M movement ~**

#### **Toys:**

- Can be grasped and released easily (large knobs, press to activate)
- Can be activated using a switch
- Should be positioned in an anti-gravity position

### **1 (poor) ~ Unintentional movement VM ~**

#### **Toys:**

- Can be activated using a switch.
- Motion activation toys
- Pressure switches that attach to toys