

# Creating LSLab: How Our Experiment Could Work for You

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### Adult Learning Theory

#### Six Factors that Motivate Adult Learners:

- Social relationships: \_\_\_\_\_
- External expectations: \_\_\_\_\_
- Social welfare: \_\_\_\_\_
- Personal advancement: \_\_\_\_\_
- Escape/stimulation: \_\_\_\_\_
- Cognitive interest: \_\_\_\_\_

#### Adults:

- Decide for themselves what they want to learn
- Need to verify information based on own experiences
- Expect what they are learning to be \_\_\_\_\_
- Have much past experience on which to draw
- Have a significant ability to serve as \_\_\_\_\_
- Adults remember \_\_\_\_\_% of what they hear, \_\_\_\_\_% of what they hear and see and \_\_\_\_\_% of what they hear, see and do
- Adults need to be able to \_\_\_\_\_ into what they already know if they are going to be able to retain the information

### Competence Learning Model

#### Four Levels of Competency

- Unconscious incompetence: \_\_\_\_\_
- Conscious incompetence: \_\_\_\_\_
- Conscious competence: \_\_\_\_\_
- Unconscious competence: \_\_\_\_\_

#### A Fifth Level

Reflective Competence: \_\_\_\_\_  
\_\_\_\_\_

### Edcamp: Definition

Organic, \_\_\_\_\_ professional learning experiences created by \_\_\_\_\_  
for \_\_\_\_\_

## Road Map to Connected Learning

- Free
- About \_\_\_\_\_ not \_\_\_\_\_
- Hosted by \_\_\_\_\_
- Composed of sessions that are \_\_\_\_\_ on \_\_\_\_\_
  - The schedule is created with \_\_\_\_\_ from \_\_\_\_\_
- Anyone can be a \_\_\_\_\_
  - All stakeholders are worthy of sharing expertise in a collaborative setting
- Reliant on the \_\_\_\_\_
- If a session is not \_\_\_\_\_ your needs, you are \_\_\_\_\_ to leave and find something that does

	Traditional Conference	Edcamp/unconference
Audience	Large	
Cost	Expensive	
Content	Set in stone	
Involvement	Lecture-Sit and get	
Networking	Between sessions	
Presentations	Selected in advance	
Time Commitment	All day/multiple days	
Setting	Formal	
Vendors	Exhibit Hall	

### Notes on “Learning Lab” Experience

## Worksheet - Plan Your Own Unconference

How many people might we expect?

How will we get them there? Is there another event that we might tag-team on?

How many rooms do we have available for classroom spaces?

Will it take time to get between classrooms?

Is the bathroom nearby? Is there more than one?

What time frame do we want to use?

Is there a common space to use for registration/breaks?

Is the event long enough that we might need refreshments?

Do we have sponsors who might help with costs (e.g. renting a space, refreshments)?

How will we follow up with participants after the event?

Materials needed:

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_
4. \_\_\_\_\_
5. \_\_\_\_\_
6. \_\_\_\_\_